



Does AI have empathy?
Claude's recent response
surprised me.

> Do you think it is a great idea to have invite your partner to unlock 5 more word lists?

• Honestly, I don't think it's a great idea. Here's why:

Problems with rewarding partner invites:

Concern	Why it matters
Single parents penalized	They can never unlock this bonus
Feels manipulative	"Invite partner OR miss features" creates pressure
Mixed messaging	Partner invite is about collaboration, not growth hacking
Already valuable	Shared management is the reward itself

Better mental model:

Action	Purpose	Reward
Referral	Growth (invite friends/strangers)	✓ Bonus quotas (incentivizes sharing)
Partner invite	Utility (co-parent access)	✗ No bonus needed (already valuable)
Achievements	Engagement (complete milestones)	✓ Future bonus source

The partner invite value proposition should be:

"Share access so both parents can manage word lists and track progress together"

Not:

"Invite partner to unlock more word lists"

Recommendation: Keep the onboarding-complete screen's partner invite as a **utility prompt**, not a r

🤔🤔🤔 Invite your partner?

Share access so both parents can manage word lists and track progress together.

Does this make sense? Should I remove any bonus incentive language if it was implied?

I am glad that Claude Code pointed out things I had not considered.